## **CS50 Orientation**

Fall 2021

#### Heads team

- David J. Malan '99, Instructor
- Bernie Longboy, Senior Preceptor
- Carter Zenke, Preceptor

#### Heads team

- Emma Humphrey '22, Head TF
- Iman Alshawk '23, Head CA
- Connor Leggett '23, Head CA
- Phyllis Zhang '23, Head CA

of CS50 students have never taken CS before

what ultimately matters in this course is not so much where you end up relative to your classmates but where you end up relative to yourself when you began

## **Getting started**

- Browse website at cs50.harvard.edu
- Read syllabus at cs50.harvard.edu/college/2021/fall/syllabus
- Read FAQs at <u>cs50.harvard.edu/college/2021/fall/faqs</u>

## Expectations

- Attend eleven lectures.
- Complete nine quizzes.
- Attend ten sections.
- Complete eight labs.
- Solve ten problem sets.
- Take one test.
- Design and implement a final project.

## Assessment

Problem Sets	40%
Quizzes	10%
Labs	10%
Test	20%
Final Project	10%
Attendance (Lectures, Sections)	10%

## Axes

- Correctness
- Design
- Style

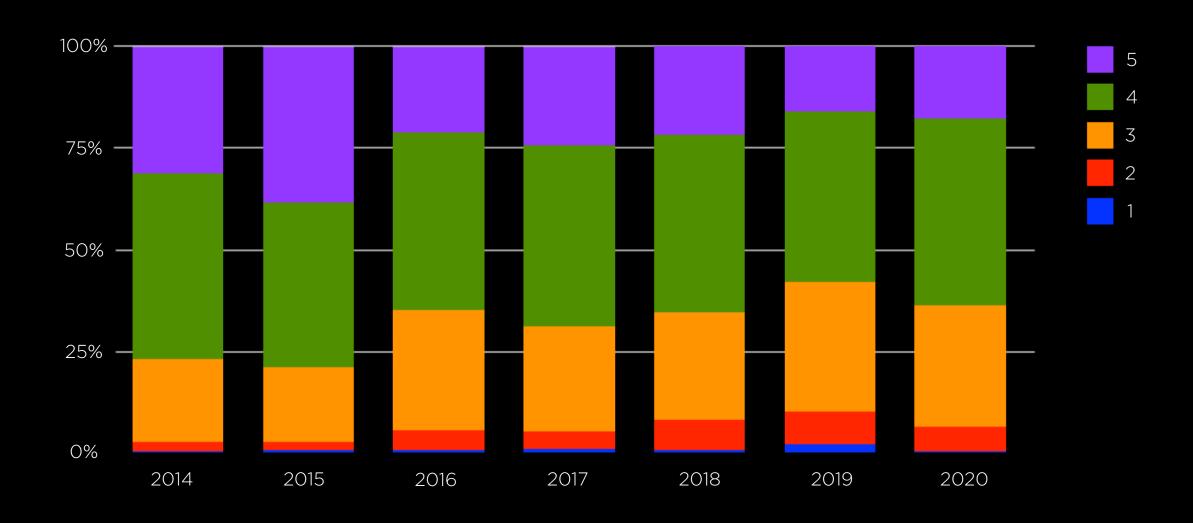
## Assessment

- SAT/UNS
- Letter Grade

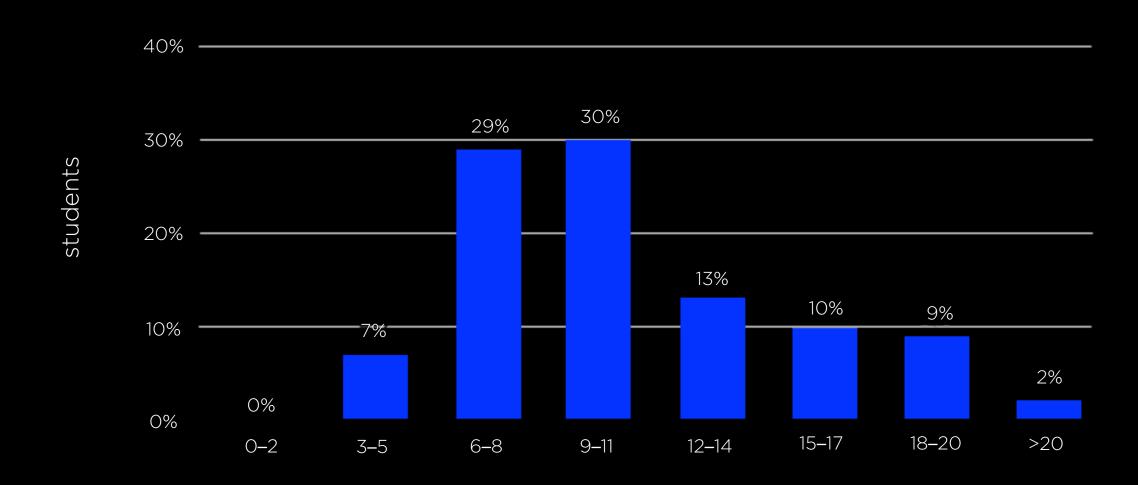
#### Assessment

- CS concentrators may take CS50 SAT/UNS.
- First years may take both CS50 and a Freshman Seminar SAT/UNS.
- You can take CS50 (SAT/UNS or for letter grade) to fulfill the SEAS distributional requirement or the QRD requirement.
- See FAQs on <u>cs50.harvard.edu</u> for concentrations that require letter grades.

# Difficulty



## Workload



# **Academic Honesty**

cs50.ly/honesty

## **Academic Honesty**

- "...be reasonable..."
- "...when asking for help, you may show your code to others, but you may not view theirs..."

## Regret Clause

 Regret clause. If you commit some act that is not reasonable but bring it to the attention of the course's heads within 72 hours, the course may impose local sanctions that may include an unsatisfactory or failing grade for work submitted, but the course will not refer the matter for further disciplinary action except in cases of repeated acts.

## Course Structure

## CS50 Schedule

Mon	Tue	Wed	Thu	Fri	Sat	Sun
Lecture	Section	Section Tutorials	Tutorials	Tutorials	Tutorials	Tutorials OHs
	Quiz		Lab			Problem Set

#### Lectures

- Mondays, 1:30pm-4:15pm ET at Sanders
- Simultaneously enrolled students can watch on-demand later

## Lectures

- Notes
- Shorts
- Slides
- Source Code
- Video

### Lectures

#### This is CS50

Harvard College Fall 2021

Q Search

Week 0 👺

Week 1

Week 2

Ed Discussion for Q&A

FAQs

Final Projects

Office Hours

Orientation

Problem Sets

Staff

Syllabus

Tutorials



- □ Lecture
  - Notes
  - □ Slides
    - Google Slides
    - PDF
  - ☐ Source Code
    - Index
    - Studio
    - Zip
  - □ Video
    - CS50 Video Player
    - YouTube
- Problem Set 0

#### Notes

#### This is CS50

Harvard College Fall 2021

**Q** Search

Week 0 🕹 Week 1

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FAQs Final Projects Office Hours

Orientation

**Problem Sets** 

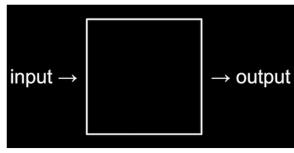
Staff

Syllabus

Tutorials

#### What is computer science?

- Computer science is fundamentally problem solving, but we'll need to be precise and methodical.
- We can think of **problem solving** as the process of taking some input (a problem we want to solve) and generate some output (the solution to our problem).



• To begin doing that, we'll need a way to represent inputs and outputs, so we can store and work with information in a standardized way.

#### Representing numbers

- To count the number of people in a room, we might start by using our fingers, one at a time. This system is called **unary**, where each digit represents a single value of one.
- To count to higher numbers, we might use ten digits, 0 through 9, with a system called **decimal**.
- Computers use a simpler system called **binary**, with just two digits, 0 and 1.
- For example, in binary this would be 0:

000

• And this would be 1:

001

- (We don't need the leading zeroes, but we'll include them to see the patterns more easily.)
- Cinca there is no digit for 2 well most to show a smather digit to several the west much on

## **Shorts**

CS50 Video Player





#### Conditionals

```
if (boolean-expr1)
   // first branch
if (boolean-expr2)
   // second branch
if (boolean-expr3)
   // third branch
élse
   // fourth branch
```

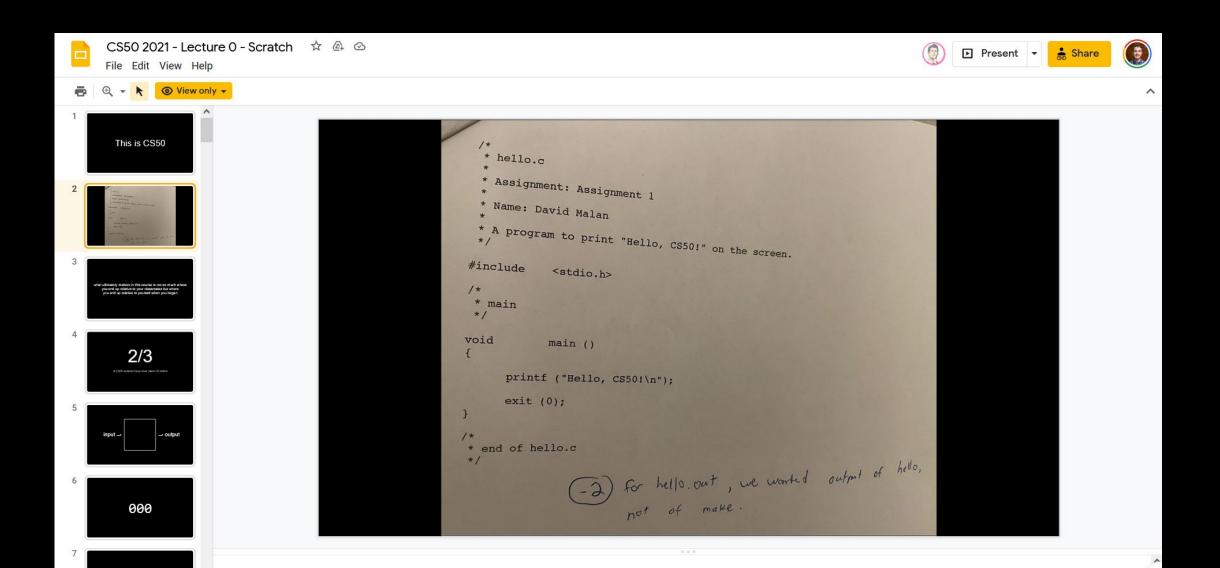
- It is also possible to create a chain of non-mutually exclusive branches.
- In this example, only the third and fourth branches are mutually exclusive. The else binds to the nearest if only.







## Slides



## Source Code

CS50 CDN		^
cdn.cs50.net/2021/fall/lectures/0/src0/ Search		
$\cdot \mathcal{M}$		
hello0.sb3 download torrent	40.4 KB	6 days ago
hello1.sb3 download torrent	43.2 KB	
hello2.sb3 download torrent	42.3 KB	6 days ago
Ivy's Hardest Game - bouncing.sb3 download torrent	55.1 KB	
Ivy's Hardest Game - follow.sb3 download torrent	57.1 KB	6 days ago
Ivy's Hardest Game - Harvard.sb3 download torrent	3.7 MB	
Ivy's Hardest Game - moving.sb3 download torrent	55.9 KB	6 days ago
Ivy's Hardest Game - Yale.sb3 download torrent	3.7 MB	6 days ago
meow0.sb3 download torrent	40.5 KB	6 days ago
meow1.sb3 download torrent	40.6 KB	
meow2.sb3 download torrent	40.6 KB	6 days ago
meow3.sb3 download torrent	40.8 KB	6 days ago

#### Quizzes

- Short, open-book, checks for understanding
- Due day after lecture at 11:59am ET
- Posted just before lecture—can complete as both concurrent lecture guide and post-lecture reflection
- Complete via Gradescope

#### Labs

- Short practice problems in sections
- Due Thursdays at 11:59pm ET
- Assessed on completion
- Start in section, finish in section

#### **Problem Sets**

- Due Sundays at 11:59pm ET
- Assessed on correctness, design, and style

## Final Project

 Opportunity to develop your own piece of software in groups of up to three.

## **Late Policy**

- Late submission (of quizzes, problem sets, the test, and the final project's milestones) will be penalized at a rate of 0.1% per minute.
- However, you may grant yourself one 3-day (72-hour) extension during the term for any one problem set.
  - Form on course website, in syllabus.

#### Sections

- 2 hours on Tuesdays, Wednesdays, or Thursdays
- Attendance expected
- First 60 minutes: conceptual review with activities, answering student questions
- Last 60 minutes: lab walkthrough

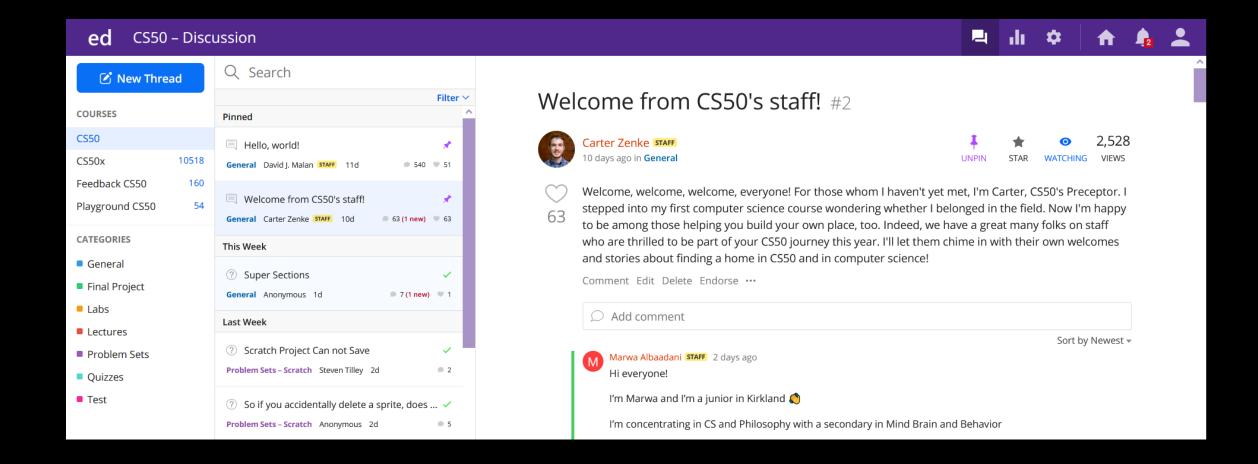
#### **Tutorials**

- Wednesdays-Sundays, 60-minute sessions inperson
- By-appointment opportunities for help
- 1:6 staff-to-student ratio
- Sign up at <u>cs50.harvard.edu</u>

## Support

- 47 teaching fellows, 40 course assistants
- 127 staff-hours of tutorials per week
- Ed Q&A Forum at <u>cs50.harvard.edu</u>

#### Ed Q&A Forum



# What questions do you have?