

CS50 Beyond



React

- Declarative
- JSX
- Components
- State

JSX

JSX

```
const foo = <h1>Hello!</h1>
```

React

ReactDOM

Babel

```
<script src="https://unpkg.com/react@16/umd/  
react.development.js" crossorigin></script>
```

```
<script src="https://unpkg.com/react-dom@16/umd/react-  
dom.development.js" crossorigin></script>
```

```
<script src="https://unpkg.com/babel-standalone@6/  
babel.min.js"></script>
```

Components


```
class Hello extends React.Component {
```

```
}
```

```
class Hello extends React.Component {  
  render() {  
    return <h1>Hello!</h1>;  
  }  
}
```

```
<Hello />
```

```
<Hello name="Alice" />
```

```
class Hello extends React.Component {  
  render() {  
    return <h1>Hello!</h1>;  
  }  
}
```

```
class Hello extends React.Component {  
  render() {  
    return <h1>Hello {this.props.name}!</h1>;  
  }  
}
```

State

```
class Counter extends React.Component {
```

```
}
```



```
class Counter extends React.Component {  
  constructor(props) {  
  
  }  
}
```

```
class Counter extends React.Component {  
  constructor(props) {  
    super(props);  
  }  
}
```

```
class Counter extends React.Component {  
  constructor(props) {  
    super(props);  
    this.state = {  
      };  
  }  
}
```

```
class Counter extends React.Component {  
  
  constructor(props) {  
    super(props);  
    this.state = {  
      count: 0  
    };  
  }  
  
}
```

Changing State

```
this.setState({  
  count: 28  
});
```

```
this.setState(state => ({  
  count: state.count + 1  
}));
```

```
this.setState(state => {  
  const newCount = 28;  
  return {  
    count: newCount  
  };  
});
```


Guidelines for State

- Never modify state directly, always use `setState`.
- If state depends on previous state, then `setState` should take a function as its argument.

Some Useful JS Tools

```
const list1 = [1, 2, 3, 4, 5];  
const copy = [...list1];
```

```
const list1 = [1, 2, 3, 4, 5];  
const list2 = [...list1, 6];
```

```
const list1 = [1, 2, 3, 4, 5];  
list1.splice(3, 1);  
  
// list1 is now [1, 2, 3, 5]
```

Morning Project

- To-Do List
- Allow user to:
 - Type in a task.
 - Add a new task to a list of tasks.
 - Delete a task by clicking a button next to each task.

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